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The gang that created the Waypoint magazine and resurrected the computer version of the Harpoon naval & aerial warfare simulator in the early 2000s, strikes again!

Command: Modern Air / Naval Operations is the high-fidelity warfare simulator from **WarfareSims.com**. Combining massive scale (the entire earth is your theater) and incredible depth and breadth (conflicts from 1946 to 2020+) with unprecedented detail, realism and accuracy, a powerful Windows interface and challenging AI, Command has set the new standard for air-naval war games.

Praised by military professionals, hobbyists and the gaming press alike, Command swept the *Wargame Of The Year 2013* awards and shattered sales records in its category:

United States Naval Institute: *“Command will find a following not only among civilian gamers but might have value among military, government, and policy circles as a simulator of modern warfare. [...] [This] is a game with broad appeal for everyone from casual gamers to government users looking to model unclassified, informal simulations. It likely will be the main choice for hard modern warfare simulators for years to come.”*

Michael Peck, War Is Boring: *“This isn’t just a game. It’s a simulation that’s as close as many of us will ever get to real Pentagon simulation. C:MANO, as fans call it, is a real-time game that boasts an incredibly rich—and unclassified—database of the aircraft and ships of the Cold War and beyond. [...] I strongly suspect that this game won’t prove any less accurate than the government’s tippity-top-secret simulations.”*

Multiple awards.

Over 150 scenarios (as of June 2014).

Thousands of fanatical players.

Tens of thousands of planes, ships, submarines, land units, satellites, weapons, sensors, and other systems.

Command: Modern / Air Naval Operations is available only at Matrix Games.

For more information go to WarfareSims.com.



Halifax Class FFG

By Michael Mykytyn

General:

Users: Canada

Roles & Missions: Being born of the Cold War, his frigate was designed to carry out extensive patrol and escort duties throughout the North Atlantic and Pacific Oceans. A robust design, this frigate (like it's American Perry Class counterpart) is designed as a jack of all trades but excelling in anti submarine warfare. Nowadays the Halifax can be found patrolling Canadian territorial waters and paired with NATO allies in expeditionary deployments.



Strengths: This class is an excellent all around escort in most situations. Its ASW systems are top notch and capable of engaging the most modern submarines with modern NEARTIP torpedoes or the embarked CH-124 Sea King ASW helicopter. The Halifax's surface punch consists of modern variants of the Harpoon missile as well as a Bofors deck gun which are capable of successfully engaging all by the most modern warships. Its air defenses are suitable for point self-defense and local air defense.

Weaknesses: While being an excellent all around platform the Halifax Class requires the support of other combatants in a high air/missile-threat environment due to the short range and low rate of fire of its SAM armament. This class should be paired with Canadian Iroquois class DDG or other NATO AAW-oriented combatants when on expeditionary deployments.

Game Stats:

Maximum Speed: 29 knts.

Displacement: 4270 Tons

Damage Points: 152 DP

Length: 134.7 meters

Crew: 198

Aviation: 1 CH-124A/B Sea King,

Equipment – F-330 Halifax (1992) - DB2000 v6.1.9

Radars

Type & Quantity	Max Range	Abilities	Notes
AN-SPS-49(V)5 (1)	250nm	Air Search, Range Information, Bearing Information, IFF Information	
CA/SPG-503:STIR? (2)	75nm	Surface Search, Air Search, Range Information, Bearing Information, Altitude Information, IFF Information	
Sea Giraffe 150 HC (1)	55nm	Surface Search, Air Search, Range Information, Bearing Information, IFF Information	
Type 1007 (1)	45nm	Surface Search, Range Information, Bearing Information	

Electronic Warfare

Type & Quantity	Max Range	Abilities	Notes
CA/SLQ-501 (1)	550nm	Surface Search, Air Search, Bearing Information, Classification	

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CA/SRD-502 (1)	600nm	Surface Search, Air Search, Bearing Information, Classificatio	
CA/SLQ-503	0nm		Defensive Jammer

Sonars

Type & Quantity	Max Range	Abilities	Notes
CA/SQS-510 HULL (1)	9nm	Sub Search, Range Information, Bearing Information	Hull mounted sonar
CA/SQR-501 CANTASS (1)	69nm	Sub Search, Bearing Information	Towed Array Sonar

Mounts

Type & Quantity	ROF	Capacity	Weapon (Service Date)
324mm Mk32 TT Twin: Mk 46 Neartip (2)	5	2	Mk 46 Neartip Mod 5 (1992)
12.7mm/50 Machine Gun (4)	1	10	12.7mm/50 MG Burst (1992)
57mm/70 Bofors Mk2	1	55	57mm/70 Mk. 2 GP (1992)
Mk 141: 1980/C/D (2)	2	4	RGM-84C Harpoon IB (1992) RGM-84C Harpoon IC (1992)
Mk 48 Mod 0 VLS: RIM-7M (2)	3	8	RIM-7M Sea Sparrow M (1992)
Mk 15 Block 1 CIWS	4	5	20mm Mk. 15 Blk 1 Burst (1992)
Plessey Shield (4)	1	6	Plessey Chaff Plessey Flare
AN/SLQ-25A Nixie (2)	1	1	AN/SLQ-25A Nixie

Versions (H3-DB2000)

- **Halifax (1992):** As described.
- **Halifax (1998):** Modification to SAM Armament
 - 2 Mk. 48 Mod 0:RIM-7P Launchers (Each ROF: 3, Capacity: 8, weapon RIM-7P Sea Sparrow) replaces 2 RIM-7M launchers.
 - RIM-7P missile replaces RIM-7M

Current Service:

Canadian Atlantic Fleet- Based in Halifax

- Halifax (1992-present)
- Ville de Quebec (1993-present)
- Toronto (1994-present)
- Montreal (1994-present)
- Fredericton (1994-present)
- Charlottetown (1995-present)
- St. Johns (1996-present)

➤ Canadian Pacific Fleet- Based in Esquimalt

- Vancouver (1993-present)
- Regina (1994-present)
- Calgary (1995-present)
- Winnipeg (1995-present)
- Ottawa (1996-present)



Pictures, ship names and fleet assignments found at Andy Toppan's web site, Haze Gray - World Navies Today at: <http://www.hazegray.org/worldnav/>

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